

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
<b>Style:</b> O/C can be light, especially NV opposite PH
<b>Responses:</b> Some transfer advances over NEGX
New suit NF at 1 or 2-level unless they open at the 2 or 3-level
Jump shift INV
After 1M opening or overcall, 2NT=usually 4-card raise in comp
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
<b>2<sup>nd</sup>/4<sup>th</sup> Live:</b> 15-18
<b>Responses:</b> System on, Transfer to openers M = light INV OM
<b>Reopening:</b> 10-15
<b>Responses:</b> 2♣ Range Stayman + transfers
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
<b>Style:</b> WK, except INTERMEDIATE V vs NV, or 3M after 1♦
Precision-P-INT.
<b>Responses:</b> 2NT asks
Reopen: Jump overcall INTER, 2NT=18-20
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>Style:</b> (1M)-2M & (1m)-2♦ Michaels, wide range.
(1♣)-2♣ NAT, (1♦ 2+)-2♦ NAT, 2♥/3♦=MAJS -/+
<b>Responses:</b> (1M)-2M-P-3♣=P/C, 3♦=INV OM, 2N=INV+ ASK
<b>Reopening:</b> Michaels.
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
<b>Direct seat:</b> 2♣=MAJS, 2♦=♦+MAJ, 2MAJ NAT. X=♣ + MAJ vs
Strong, X=cards vs weak. 2NT=strong min/MAJ 2suiter.
(1N)-3N always minors.
<b>Reopening:</b> weak NT defense vs 12-14 or less. Otherwise, X=one suit, 2♣=♣+M, 2♦=♦+M, 2♥=Majors
<b>Other:</b> X of ART 2-level response=cards vs 12-14 or less
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
<b>Doubles:</b> T/O through 4♠, LEB after (2M)-X-(P)-2NT=better m.
(2M)-3M cue = Michaels.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>Vs strong 1♣:</b> DBL=5/4 MAJS, INT=minors, 2♦=5-5+ MAJS
2NT=more minors. (1♣)-P-(1♦)-DBL MAJS, 1NT minors
<b>Vs STR 2♣:</b> DBL=MAJS, 2NT=minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
<b>1M-(DBL):</b> Transfers starting with 2♣, 3M-1=mixed raise
<b>1m-(DBL):</b> jump Om=LIM+ raise, 2NT=WK fit, 2M5-5 MAJS [1]

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> /5 <sup>th</sup>	Same, ATT after raise	
NT	4 <sup>th</sup> best/ATT	3 <sup>rd</sup> /ATT/J,10,9=0 or 2	
Subseq	Same but some ATT		
Other: After T1, K asks CT/3 <sup>rd</sup> hand. 9/10 around into Q or J is 0/2 higher			
Can lead 2 <sup>nd</sup> from nontouching around into weakness in dummy.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), ATT (Hi=ENC)	AKx(+), ATT (Hi=ENC)	
King	AK, KQ(+), ATT or CT	Asks unblock or CT	
Queen	QJ(+)	KQx(+), QJ(x)	
Jack	J10(+), KJ10 odd length	Q 4 <sup>th</sup> +, J10(x). KQJx(+)	
10	109(+), KJ10 even length K or Q + 109 odd length	J 4 <sup>th</sup> +, A/KJ10x+, 109(x)	
9	K or Q + 109 even length	109xx+, A/K/Q109x+	
Hi-X	Sx, could be Sxxx(+)	Sxx, SSxx(+)	
Lo-X	xxS, xxSx, xxxxS	4 <sup>th</sup> best, some interest	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	S/P, not on AK/KQ A=high ENC	Hi=even	Lo=ENC
Suit 2	Hi=ENC on K lead	S/P	Hi=even
3	Hi=even		
1	Lo=ENC (honor)	Hi=ENC led suit	Lo=ENC
NT 2	Hi=even	Hi=even	Hi=even
3	S/P	S/P	S/P
Signals (including Trumps):			
Smith (Hi-Lo=ENC led suit) vs NT [S/P if ATT already clear]			
Trump SP [opening leader can hi-lo for ruff]			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Style: Support for unbid suits (usually)			
Responses: Cue F1			
Reopening: Same			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL THRU 4♠, 1♣-(1♦)-DBL: 4+ each M			
1m-(1♥)-DBL: 4♠; 1m-(1♠)-DBL: 4+ ♥			
RESP DBL THRU 4♠: Interested in other suits (higher DBL=values)			
Support DBL & RDBL to 3M, 1♣-1♦-(1♠)-DBL=4♥			
Thrupm DBL [3]; 4 <sup>th</sup> suit DBL; Many low-level DBLs T/O			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> USBF (USA)
<b>PLAYERS:</b> Bobby Levin Eric Rodwell
EVENT 2025 Senior Teams
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5-card Majors 1 <sup>st</sup> & 2 <sup>nd</sup> , 1♥-1NT SF, 1♠-1NT 95% F
Fairly light opening bids. 1NT opening 14+-17.
2/1 FG by UPH, 1M-2C 2+ FG.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>OPENINGS:</b>
FLANNERY 2♦ (4♠'s, 5+♥'s, 11-16)
3NT opening = good 4M opening.
<b>RESPONSES:</b>
Reverse Flannery Responses to 1m [1]
1♥-3♣/1♠-3♦=LIM or bad FG raise
1M-1NT-2♣-2♦, 1♠-1NT-2m-2♥=ART [2]
<b>COMP:</b>
Good/Bad 2NT
Some transfer advances of overcalls after Neg X
Transfers after 1M-X starting with 2♣
Michaels (2♦/1♣) and UNT after opening 1X
2NT as MAJ raise, ART Mixed raise
<b>SPECIAL FORCING PASS SEQUENCES</b>
When obvious
<b>IMPORTANT NOTES</b>
SUIT PREFERENCE TRICK 1 VS SUITS (not on AK or KQ)
<b>PSYCHICS:</b> Rare but 3 <sup>rd</sup> seat can be light

[illegible]

## **WBF SUPPLEMENTAL SHEET**

**PLAYERS: BOBBY LEVIN – ERIC RODWELL**

### **NOTE 1: Reverse Flannery responses to 1m opening**

**.1♣-2♦: 5+♠s and 4+♥s 4-8**

**.1♣-2♥: 5♠s and 4♥s 9-11**

**.1♣-2♠: 6♠s and 4♥s 9-11**

**.1♦-2♥: 5♠s and 4+♥s 4-8**

**.1♦-2♠: 5♠s and 4♥s 9-11**

### **NOTE 2: 1M-1NT-2♣-2♦: ART; 1♠-1NT-2♦-2♥: ART**

**.1♥-1NT-2♣-2♦: Relay to 2♥, bad w/♥, or 4♠s-6♦s, or some Invite**

**.1♠-1NT-2♣-2♦: ♥ suit, subsequent bids NAT constructive**

**.1♠-1NT-2m-2♥: Bad with ♠, or some Invite**

### **NOTE 3: Thrump X**

**.X at 3-level when we have inverted minor auction or a minor trick source.**